論文内容の要旨

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Text-to-image generation is a rapidly growing field in artificial intelligence that leverages deep learning models, particularly Generative Adversarial Networks (GANs), to transform textual descriptions into visual representations. This technology has found applications in various creative domains, enabling users to generate images from simple prompts, detailed descriptions, or even abstract concepts. This thesis explores the application of text-to-image generation in two distinct creative domains aimed at enhancing creativity and emotional wellbeing.

Firstly, we introduce Visualyre, a tool designed to assist musicians in creating album art. This application employs GANs and Style Transfer to produce unique visuals that reflect the themes, moods, and identities embedded within the musicians' song lyrics and audio files. A user study involving 35 amateur and independent musicians highlights Visualyre's effectiveness in providing a valuable resource for artists, especially those with limited financial resources or design skills, to enhance their musical projects with personalized album artwork.

Secondly, we investigate the potential of real-time image generation during fictional writing exercises with StoryWriter, another GAN-based tool aimed at regulating negative emotions to enhance the writing experience. Although user studies show mixed results, they reveal the potential of StoryWriter to improve emotional outcomes. However, concerns were raised about the impact of generated images on the therapeutic benefits of writing. Overall, these projects underscore the versatility and potential of text-to-image generation in fostering artistic creativity and emotional health.

論文審査結果の要旨

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本研究はエンターテイメントコンピューティングと自然言語処理の両方にまたがるものであり、Text-to-image生成用いたミュージシャンのアルバム・アート制作支援、GANベースのツールを使って小説を書く練習中にリアルタイムで画像を生成する執筆支援を実現し、それらが創造活動にどう影響するかを調査した。本論文は、今後のソーシャルコンピューティングの基礎的な理解から実際の社会への応用をカバーした学術的にも社会的にも意義の高い内容であり、博士(工学)の学位論文としての価値があるものと認める